

ARTECH AND ART BY HAND

April 26 - June 5, 1983

An interactive exhibit of high-tech art and handmade art,
with each enhanced by the presence of the other.

EVENTS

- Continuous Two interactive computer stations for people to make their own art;
Atari 800 with Paint program and Joy stick;
Apple II with graphics tablet and Designers Toolkit.
Two Atari arcade video games with original graphics.
- May 3 12:30 Luz Bueno, computer graphics artist, will give a slide
Tuesday presentation. She has produced over 500 "paintings" with
a Via Video System One.
- May 11 7-9 pm Public reception. Presentation; introduction of Randall
Wednesday Stickrod (Computer Graphics World publisher) and Ramon Zamora,
software designer and electronic education specialist.
- May 21 9-2:30 pm Morning: software demonstrations involving art.
Saturday Noon: EM, 22 min. video portrait of artist David Em.
Afternoon: Computers and art workshop for children.
Cosponsored with Art, Computers, and Education.
Separate pre-registration for morning and afternoon. \$5.00
- May 23 6-9 pm Women and computers: A workshop. Cosponsored by the Center for
Self Reliant Education, and the National Women's Political Caucus.
- May 24 7 pm Home video games -- Jerome Domurat, animator for Atari
presents the creative process. Cosponsored with Western
Art Directors Club.
- May 27 7 pm Women in Struggle Quilt Project. Presentation by several of
the 43 artists who researched and created the 8x15' quilt
based on struggles around the world. Cosponsored with the
Women's International League for Peace and Freedom, Peninsula
Branch and San Jose Branch, and the Friends of Central America,
De Anza College.
- June 5 De Anza Day
- June 3 Dennis Brutus, Poetry reading, Cosponsored w/ Dennis Brutus
Deffense Committee and The National Lawyers Guild.

Event schedule for certain videotapes. Special showings can be arranged for groups.
Other videotapes (see reverse) are available for repeated viewing.

- May 15 12 noon Harold Cohen on Computer Generated Art, 56. min.,
June 2 6 pm (c) 1980 by Digital Equipment Corporation.
- May 21 12 noon EM, 22 min., (c) 1982 by David Em, Donald Ellis Rothenberg
May 26 6:30 pm and James Seligman. Rothenberg will be present May 21.
- May 22 12:30 pm Hole-in Space: A Public Communication Sculpture, 30 min.,
June 1 6:30 pm (c) 1981 by Galloway/Rabinowitz/Mobile Image.

EUPHRAT GALLERY

De Anza College, Cupertino, CA 95014 Gallery hours: Tu-Th 11-4pm; W,Th 7-9pm
(408) 996-4836 Sun 1-4pm

General Admission: \$1.00 or \$.75 with De Anza Student Body Card. Some events have fees.

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VIDEOTAPES AVAILABLE

For schedule, see reverse. Special showings can be arranged for groups.

1. Harold Cohen On Computer Generated Art, 56 min., (c) 1980 by Digital Equipment Corporation. Lecture at DEC Museum on artificial intelligence and making art with computers. A professor of art at the University of California at San Diego, Cohen has spent considerable time at the Artificial Intelligence Laboratory at Stanford University.
2. Art by Computer, Museum Murals by Harold Cohen, 6 min., (c) 1980 by Digital Equipment Corporation Museum.
3. EM, 22 min., (c) by David Em, Donald Ellis Rothenberg and James Seligman 1982. EM is a video portrait of David Em, computer graphics artist, whose works have been shown on the t.v. show Universe and reproduced in The Smithsonian and Newsweek. Combining art, technology and computers, Em came from a background as a painter, sculptor and multimedia conceptualist.
4. Hole-in-Space: A Public Communication Sculpture, produced by Galloway/Rabinowitz/Mobile Image (c) 1981. 30 min. Hole-in-Space was a public, unannounced, interactive, satellite sculpture connecting the outdoor environments of New York City and Los Angeles. People at both sites could see (life-size), hear, and talk with those at the other site. Black and white.

The following are available for repeated viewing on request:

5. Carla's Island by Nelson Max, 1981, 4 min. Music: Carla Winter. Sound production: Rob Lawrence. Optical effects: John Blunden. Computer graphics: Lawrence Livermore Lab (film transfer). Courtesy Lawrence Livermore Lab.
6. Herbie Hancock by Howard Gutstadt, 1982, 4 min. Music: Emerald Web. Frame store graphics: GESI, Berkeley, CA.
7. Ms. Muffet, Bill and Louise Etra with Lou Katz, 1976, 2 min.
8. Demonstrations of "The Family of Appliances You Can Believe In" -- two 4 min. tapes produced by Harriete Estel Berman.
9. Animation from Pacific Data Images, 2 min.
10. CBS Evening Magazine spot: Scott Kim, 7 min., 1982. Portrait of Scott Kim. Topics: computer art, optical illusions, fourth dimension, and inversions. Available after May 11.

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Sun 1-4pm

3. What 2-D artwork looks the most 3-D?

NAME OF WORK _____

WHY? WHAT MAKES SOMETHING LOOK 3-D? _____

4. Find an artwork with strong emphasis on repetition, order or regularity perhaps derived from some mathematical equation.

NAME OF WORK _____

5. "Modeling" is a word that can refer to the shading that makes things look three dimensional. Find an artwork where modeling was used.

NAME OF WORK _____

6. Does any artwork show an unusual perspective, for example a birds-eye-view or below eye level view?

NAME OF WORK _____

WHAT IS UNUSUAL ABOUT THE PERSPECTIVE? _____

In *Plasm* you can change the perspective from which you view the fish. If you have a chance try this.

Everyone answer this

Which of the artworks is your favorite? Give one reason why.

NAME OF WORK _____

REASON WHY YOU LIKE IT _____

This show is a juried invitational exhibit and features artworks from around the country. Jan Rindfleisch, the Euphrat Gallery director curated the show with Gaye Graves, Vice President of the local chapter of the Association of Computing Machinery/Special Interest Group for Computer Graphics (ACM/SIGGRAPH).

The buses for student field trips were made possible by a grant to the Euphrat Gallery from the Fine Arts Commission of the City of Cupertino.